30 DAYS TO KATANA SUCCESS
Welcome to your Katana calendar—giving all you need to get up and running in the powerful lighting and look development tool. This calendar is designed to help you through your Katana journey, giving you all the tips, tricks, and tutorials you need to master the toolset and lighting workflows.

Drop us a message and let us know how you’re getting on—we’d love to hear from you on Twitter, Facebook or Instagram!

Time to set your creativity alight ☁
Before you start, take a sneak peek at what’s to come in the next 30 days and see how you can utilize the power of Katana.
LET'S BEGIN!

Let's start simple with Installation and set-up

Tick the boxes once completed!

DAY 1

Bright idea of the day
Learn how to set up a launcher script

DAY 2

Learning Methodology:
Intro to UI and Key Concepts

DAY 3

DAY 5

Customizing the UI

DAY 7

Setting Up a Render

DAY 10

GafferThree Intro

DAY 12

Bright idea of the day
Learn how to use the GafferThree node for light inheritance from an incoming scene

Asset courtesy of Pixar
Looking for more on your path to Lighting and Look Development Mastery in Katana? Check out the tutorials on Materials and Look Files.